# A CRASH COURSE ON PROBABILITY THEORY

**Discrete and Continuous Probabilities** 

# DISCRETE PROBABILITY THEORY

#### **Events and Probabilities**

- Consider a random process:
  - E.g., throw a die, pick a random card from a deck of cards
- Each possible outcome is a simple even (or sample point)
- The sample space  $\Omega$  is the set of all possible simple events
- An event is a set of simple events (a subset of the sample space)
- With each simple event *E* we associate a real number  $0 \le Pr(E) \le 1$  which is the probability of event *E*

## Probability Space – Definition

- A probability space has three components:
  - 1. A sample space  $\Omega$ , which is the set of all possible outcomes of the random process modeled by the probability space.
  - 2. A family of sets *F* representing the allowable events, where each set in *F* is a subset of the sample space  $\Omega$ .
    - In discrete probability space we use F = "all subsets of  $\Omega$ "
  - 3. A probability function  $Pr: F \rightarrow R$  satisfying the definition below
- A probability function is any function  $Pr: F \rightarrow R$  that satisfies the following conditions
  - 1. For any event  $E, 0 \leq \Pr(E) \leq 1$
  - 2.  $\Pr(\Omega) = 1$
  - 3. For any finite or countably infinite sequence of pairwise mutually disjoint events  $E_1, E_2, E_3, ...$

$$\Pr\left(\bigcup_{i\geq 1} E_i\right) = \sum_{i\geq 1} \Pr(E_i)$$

Corollary: The probability of an event is the sum of the probabilities of its simple events.

#### Example

- Consider the random process defined by the outcome of rolling a die:
- Each facet of the die is a simple event

 $\Omega = \{1, 2, 3, 4, 5, 6\}$ 

• We assume that all facets of the die are equally likely:

$$Pr(1) = Pr(2) = \dots = Pr(6) = \frac{1}{6}$$

• Event  $E = \text{``odd outcome''} = \{1,3,5\}$  $\Pr(E) = \frac{3}{6} = \frac{1}{2}$ 

#### Example

Rolling two dice. Sample space is the set of all ordered pairs

 $\Omega = \{(i,j): 1 \le i, j \le 6\}$ 

• We assume that each simple event (i, j) has probability  $Pr(i, j) = \frac{1}{36}$ 

• Event 
$$E_1 = "sum = 2" = \{(1,1)\}$$
:  $Pr(E_1) = \frac{1}{36}$ 

- Event  $E_2 = "sum=3" = \{(1,2), (2,1)\}$ :  $Pr(E_2) = \frac{2}{36}$
- Event  $E_3$  = "sum at most 6" = {(1,1), (1,2), (1,3), (1,4), (1,5), (2,1), (2,2), (2,3), (2,4), (3,1), (3,2), (3,3), (4,1), (4,2), (5,1)}}  $Pr(E_3) = \frac{15}{36}$
- Event  $E_4$  = "both dice have odd numbers":  $Pr(E_4) = \frac{1}{4}$ 
  - There are four combinations, equally likely: (odd,odd), (even, even), (odd, even), (even, odd)
- Event  $E_5 = E_3 \cap E_4 = \{(1,1), (1,3), (1,5), (3,1), (3,3), (5,1)\}$ :  $\Pr(E_5) = \frac{6}{36}$

## **Conditional Probability**

- In conditional probability we consider the probability that an event  $E_1$  occurs, given that we know that an event  $E_2$  has occurred.
- Sample space: "all the people living in loannina"
- Event  $E_1$  = "people living in loannina who were born in loannina"
- Event  $E_2$  = "people living in loannina who are students at Uol"
- Conditional probability of a person living in loannina to be born in loannina given that they are students at UoI:

#### $\Pr(E_1|E_2)$

Conditional probability is different from joint probability

#### $\Pr(E_1 \cap E_2)$

 This is the probability that a person living in Ioannina is born in Ioannina and is also a student at Uol

#### **Computing Conditional Probability**

The conditional probability that event *E* occurs given that event *F* occurs is  $Pr(E|F) = \frac{Pr(E \cap F)}{Pr(F)}$ 

The conditional probability is well defined only if Pr(F) > 0

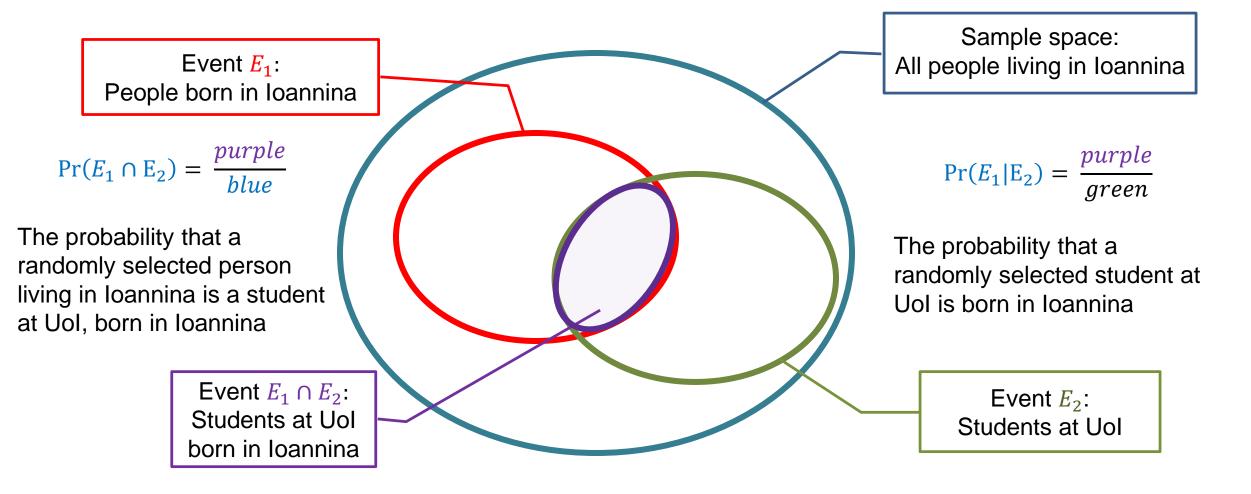
By conditioning on *F* we restrict the sample space to the set *F*. Thus, we are interested in  $Pr(E \cap F)$  normalized by Pr(F).

Corollary:

 $\Pr(E \cap F) = \Pr(E|F) \Pr(F)$ 

# Venn Diagrams

#### • We can represent events using Venn Diagrams



#### Example

- What is the probability when rolling two dice that their sum is 8, given that their sum is even
- $E_1 =$  "sum is 8" = {(2,6), (3,5), (4,4), (5,3), (6,2)}: Pr(E\_1) =  $\frac{5}{36}$

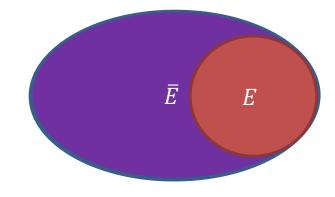
• 
$$E_2 =$$
 "sum is even":  $\Pr(E_2) = \frac{1}{2}$   
•  $\Pr(E_1|E_2) = \frac{\Pr(E_1 \cap E_2)}{\Pr(E_2)} = \frac{\frac{5}{36}}{\frac{1}{2}} = \frac{5}{18}$   
 $\Pr(E_1 \cap E_2) = \Pr(E_1)$ 

 $E_1 \subseteq E_2$ : When the sum is 8 then it is even.

#### Complement

- Let  $\Omega$  be the sample space. If  $E \subseteq \Omega$  is an event, then the complement of the event E is the event  $\overline{E}$ , such that
  - $E \cap \overline{E} = \emptyset$
  - $E \cup \overline{E} = \Omega$
- Example:
  - E = "sum of dice is even"
  - $\overline{E}$  = "sum of dice is odd"
- Probability of the complement:  $Pr(\overline{E}) = 1 Pr(E)$
- Sometimes it is more convenient to work with the complement.
- Example: Compute the probability that the sum of two dice is greater than 2
  - E = "sum of dice > 2"
  - $\bar{E}$  = "sum of dice = 2" = {(1,1)}

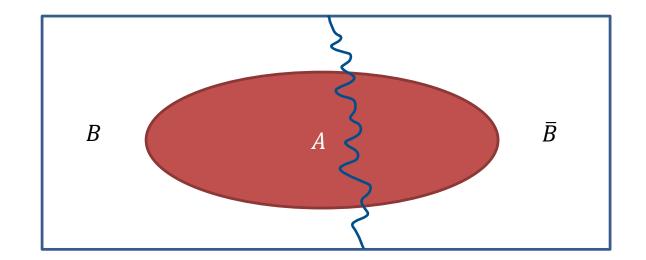
• 
$$\Pr(E) = 1 - \Pr(\overline{E}) = 1 - \frac{1}{36} = \frac{35}{36}$$



#### A Useful Identity

• Consider two events A, B  $Pr(A) = Pr(A \cap B) + Pr(A \cap \overline{B})$  $= Pr(A|B) Pr(B) + Pr(A|\overline{B}) Pr(\overline{B})$ 

Recall that  $Pr(A \cap B) = Pr(A|B) Pr(B)$ 



# Application

- Compute the probability that a randomly selected person has height greater than 1.80
- Assume that we know that the probability that a man has height greater than 1.80 is 0.4, and the probability that a woman has height greater than 1.80 is 0.04
- Event A = "height greater than 1.80". We want Pr(A)
- Event B = "person is a woman". Pr(B) = 0.51
- We can now compute Pr(A)

 $Pr(A) = Pr(A|B) Pr(B) + Pr(A|\overline{B}) Pr(\overline{B})$ = 0.04 \* 0.51 + 0.4 \* 0.49 = 0.41

### **Bayes Rule**

• Express the conditional probability  $\Pr(E_1|E_2)$  as a function of the probability  $\Pr(E_2|E_1)$ 

$$Pr(E_{1}|E_{2}) = \frac{Pr(E_{2}|E_{1}) Pr(E_{1})}{Pr(E_{2})}$$
$$= \frac{Pr(E_{2}|E_{1}) Pr(E_{1})}{Pr(E_{2}|E_{1}) Pr(E_{1})}$$

#### Example: A-posteriori probability

- We are given 2 coins:
  - one is a fair coin A
  - the other coin, B, has head on both sides
- We choose a coin at random, i.e. each coin is chosen with probability  $\frac{1}{2}$ . We then flip the coin.

 Given that we got head, what is the probability that we chose the fair coin A???

#### Example: A-posteriori probability

- Event  $E_1 =$  "coin A was chosen"
- Event  $E_2$  = "output was head"
- We want to compute  $Pr(E_1|E_2)$
- Using Bayes Rule

$$Pr(E_1|E_2) = \frac{Pr(E_2|E_1) Pr(E_1)}{Pr(E_2|E_1) Pr(E_1) + Pr(E_2|\overline{E_1}) Pr(\overline{E_1})}$$
$$= \frac{\frac{1}{2} \times \frac{1}{2}}{\frac{1}{2} \times \frac{1}{2} + 1 \times \frac{1}{2}}$$
$$= \frac{1}{3}$$

#### Independent Events

- Two events *E* and *F* are independent if and only if  $Pr(E \cap F) = Pr(E) Pr(F)$
- The probability of occurring together is equal to the product of the probabilities of occurring individually.
- Equivalently:

Pr(E|F) = Pr(E)Pr(F|E) = Pr(F)

• The probability of one event occurring is not affected by the fact that we know the other event has occurred.

#### Examples

- Pick a random card from a deck:
  - E = "ace was picked"
  - F = "heart was picked"
- Roll a die:
  - E = "even number" = {2,4,6}
  - F = "number  $\leq 4$ " = {1,2,3,4}
- Roll a die:
  - E = "prime number" = {1,2,3,5}
  - F = "number  $\leq 4$ " = {1,2,3,4}

Independent! Even if we know that we have picked a heart we still have probability  $\frac{1}{13}$  to pick an ace Two independent processes

Independent!

The events are of the same process but even if we know that we have picked a number  $\leq 4$ we still have probability  $\frac{1}{2}$  to pick an even number

Not Independent!

If we know that we have picked a number  $\leq 4$ then we have probability  $\frac{3}{4}$  to pick a prime number while we have probability  $\frac{4}{6}$  overall

#### **Random Variables**

• A random variable X on the sample space  $\Omega$  is a function on  $\Omega$ , that is,  $X: \Omega \to R$ 

- A discrete random variable is a random variable that takes only a finite or countably infinite number of values.
- A random variable is a numeric quantity that we are interested in that is the by-product of the random process.
- By defining the random variable, we assign a value to every simple event in the sample space.

#### Examples

- Roll a die:  $X_1 =$  "the number"
  - In this case the number we associate with each simple event is the value of the event.
- Roll 2 dice:  $X_2$  = "the sum of the two values"
  - For example, the simple event (2,3) is assigned the value 5. Note that the same value is also assigned to the simple event (3,2).
- 3. Flip two coins:  $X_3 = \begin{cases} \$3 & \text{if two Heads} \\ \$1 & \text{otherwise} \end{cases}$

- This random variable assigns value 3 to the event (H, H) and 1 to all other events
- 4. Pick a card:  $X_4 = \begin{cases} 1 & \text{if card is Ace} \\ 0 & \text{otherwise} \end{cases}$ 
  - We assign value 1 to the event A, and zero to all other events. This models the case of "success"
- Run QuickSort on a given matrix T:  $X_5 =$  "Running time of Quicksort" 5.
  - The sample space is the set of all random choices made by the algorithm. Each one will result in a specific running time in  $\{0, ..., n^2\}$

### **Probability Distribution**

- Each value x of the random variable X, defines an event (X = x) in the sample space  $\Omega$ .
  - For example, for the random variable  $X_3$  (money gained when drawing cards) the value ( $X_3 = 3$ ) corresponds to the event {(H, H)}, while the value ( $X_3 = 1$ ) corresponds to the event {(H, T), (T, H), (T, T)}
- We can thus compute the probability of a value Pr(X = x) (or Pr(x))

• 
$$\Pr(X_3 = 3) = \frac{1}{4}$$
,  $\Pr(X_3 = 1) = \frac{3}{4}$ 

- The probability distribution function for random variable X gives the probability Pr(X = x) (Pr(x)) for all possible values of X. The probability distribution should satisfy:
  - $0 \le \Pr(x) \le 1$ , for all x
  - $\sum_{x} \Pr(x) = 1$ , where the sum is over all possible values of X.

#### Random variables and Probability Distribution

- We sometimes define random variables simply by the set of values they take and the probability distribution, without explicit reference to the sample space
- For example, we may say that we have a random variable X that takes values  $\{1,2,3,4\}$  with probability distribution  $Pr(i) = \frac{1}{4}$  (the uniform distribution)
- We often say, we have a random variable that follows the uniform distribution over the set {1, ..., n}
- In such cases you can think of the sample space as being the same as the field of values.

#### Independent Random Variables

Two random variables X and Y are independent if and only if  $Pr((X = x) \cap (Y = y)) = Pr(X = x) Pr(Y = y)$ 

for all values *x*, *y* 

- This definition means that all the events defined by the two variables are independent
- In simple terms, the value that one variable takes, does not depend on the value that the other variable takes.
- We also write: Pr(X, Y) = Pr(X) Pr(Y) or Pr(X|Y) = Pr(X)
  - P(X, Y) is the joint distribution of variables X and Y
  - P(X|Y) is the conditional probability distribution of variable X given Y

#### Example

- Rolling 5 dice:
  - The outcome of each roll is independent of the outcome of the other rolls
  - The sum of the first three rolls is independent of the sum of the last two rolls
- Drawing 3 cards:
  - The number of Aces we have is independent of the number of Hearts we get
- General rule: When repeating the same experiment multiple times, we assume that each trial is independent of the rest

#### Expectation

The expectation of a discrete random variable X, denoted by E[X], is given by

$$E[X] = \sum_{x} x \Pr(X = x)$$

where the summation is over all values in the range of X

Think of the expectation as the mean value you would get if you took infinite values of the random variable *X* 

#### Examples

• The expected value of one die roll is:

$$E[X] = \sum_{i=1}^{6} i \Pr(X=i) = \sum_{i=1}^{6} \frac{i}{6} = \frac{7}{2}$$

• The expected sum of two dice:

$$E[X] = \frac{1}{36}2 + \frac{2}{36}3 + \frac{3}{36}4 + \dots + \frac{1}{36}12 = 7$$

 Throw two coins. If both are head you win \$3, else you loose \$1.1. What is the expected gain?

$$E[X] = 3\frac{1}{4} - 1.1\frac{3}{4} = -0.1\frac{3}{4}$$

#### Examples

- The expectation is not the most probable value. Consider random variable *X* that takes values  $\{-2,1,2\}$  with probability  $\{0.4, 0.1, 0.4\}$ . The expected value is  $E[X] = -2 \cdot 0.4 + 1 \cdot 0.1 + 2 \cdot 0.4 = 0.1$
- The expectation may be unbounded. Consider the random variable X which takes value  $2^i$  with probability  $\frac{1}{2^i}$  for i = 1,2,3,... (this is a distribution)

$$E[X] = \sum_{i=1}^{\infty} 2^{i} \frac{1}{2^{i}} = \sum_{i=1}^{\infty} 1 = \infty$$

### Linearity of Expectation

• For any two random variables X and Y: E[X + Y] = E[X] + E[Y]

- This holds for any random variables, *X* and *Y* do not need to be independent
- For any constant *c* and random variable *X*: E[cX] = cE[X]

• Corollary: The expectation of a constant is the constant E[c] = c

#### Examples

- Roll *n* dice. What is the expectation of the random variable *X* that is the sum of their output?
  - Define random variables  $X_1, X_2, \dots, X_n$  for the output of the *n* dice

• 
$$X = \sum_{i=1}^{n} X_i$$

- $E[X] = \sum_{i=1}^{n} E[X_i] = n \frac{3}{2}$
- Roll 2 dice. What is the expectation of the random variable *X* that is the sum of the output of the first plus two times the output of the second?
  - Define random variables  $X_1, X_2$  for the output of the two dice
  - $\bullet X = X_1 + 2X_2$
  - $E[X] = E[X_1] + 2E[X_2] = \frac{3}{2} + 2\frac{3}{2} = \frac{9}{2}$

#### Bernoulli Random Variable

A Bernoulli Random Variable is one that takes values {0,1}.
 Bernoulli has a parameter p which is the probability of taking the value 1.

 $B = \begin{cases} 1 & \text{with probability } p \\ 0 & \text{with probability } 1 - p \end{cases}$ 

 Bernoulli variables are used as indicator variables, whether some event of interest happened or not

• E.g., 1 if I draw an Ace, 0 otherwise

• Expectation:

$$E[B] = p \cdot 1 + (1 - p) \cdot 0 = p = \Pr(B = 1)$$

#### **Binomial Random Variable**

- A binomial random variable measures the number of successes in a sequence of n trials
  - E.g., toss a coin n times, random variable X is the number of times we get Head
- A binomial random variable X with parameters n, p, denoted B(n, p) is defined by the following probability distribution for k = 0, 1, 2, ..., n:

$$\Pr(X = k) = \binom{n}{k} p^k (1-p)^{n-k}$$

*n*:number of trials

- p: probability of success
- k: number of successes

 $\binom{n}{k}$ : number of ways to select k elements out of n elements

#### **Expectation of a Binomial Random Variable**

• We can compute the expectation using the standard formula:

$$E[X] = \sum_{k=0}^{n} k \Pr(X = k) = \sum_{k=0}^{n} k \binom{n}{k} p^{k} (1-p)^{n-k} = \dots = np$$

There is a simpler way. Ideas?

• Define Bernoulli random variables  $X_1, X_2, \dots, X_n$  for each trial with success probability p

$$X = \sum_{i=1}^{n} X_i$$
$$E[X] = \sum_{i=1}^{n} E[X_i] = np$$

#### A useful formula

Consider a discrete random variable X that takes values 1,2,3, ... n.
 Sometimes it is easier to use the following formula to compute the expectation:

$$E[X] = \sum_{i=1}^{n} \Pr(X \ge i)$$

Proof?

### Expectation is not everything

- Consider the following two jobs:
  - One job gives salary 1000 euros per month
  - The other job gives salary 1 euro per month, plus a bonus of 1,000,000 with probability  $\frac{1}{1000}$
- Which job would you pick?

#### Variance

• The variance of a random variable X is  $Var[X] = E[(X - E[X])^2] = E[X^2] - (E[X])^2$ 

 Variance measures the expected deviation from the expected value, measured as the squared difference

• The standard deviation of a random variable X is  $\sigma(X) = \sqrt{Var[X]}$ 

#### Quiz

- Question: We have two events that are disjoint. Are they independent?
- Answer: No. Clearly, they are dependent. If one happens the probability of the other happening is zero.
- Question: A coin has probability p of being head. What is the probability that I throw the coin 10 times and I get all heads?
- Answer: Each coin toss is independent. Therefore, the probability is:  $p^{10}$
- Question: A coin has probability p of being head. What is the probability that I throw the coin 10 times and I get at least one head?
- Answer: Consider the complement of this event: I get no heads. The probability of not getting a head is 1 p. The probability of getting no heads is  $(1 p)^{10}$ . The probability of this not happening is  $1 (1 p)^{10}$ .

#### Exercise

- Assume that N people checked coats in a restaurants. The coats are mixed up, and each person gets a random coat.
- How many people we expect to have gotten their own coats?

• Let X = "number of people that got their own coats". We want to compute  $E[X] = \sum_{i=0}^{N} i \Pr(X = i)$ . Not easy. Ideas?

Define N Bernoulli random variables X<sub>i</sub>:

$$X_{i} = \begin{cases} 1 & \text{person } i \text{ got their coat} \\ 0 & \text{otherwise} \end{cases}, \Pr(X_{i} = 1) = \frac{1}{N} \\ X = \sum_{i=1}^{N} X_{i} \\ E[X] = E\left[\sum_{i=0}^{N} X_{i}\right] = \sum_{i=0}^{N} E[X_{i}] = N\frac{1}{N} = 1 \end{cases}$$

#### Exercise

- What is the probability that everyone gets their own coat?
- Incorrect argument: The probability that one person gets their coat is  $Pr(X_i = 1) = \frac{1}{N}$ . The probability that everyone gets their coat is

$$\prod_{i=1}^{N} \Pr(X_i = 1) = \frac{1}{N^N}$$

- Where is the error in this?
- The random variables are not independent. Once one person has found their coat the probability for the rest changes.
- What is the correct probability?
- One way to compute it:

$$\Pr(X_1) \Pr(X_2 | X_1) \cdots \Pr(X_N | X_{N-1}, \dots, X_1) = \frac{1}{N} \frac{1}{N-1} \cdots 1 = \frac{1}{N!}$$

• It also follows from the fact that of all possible permutations of coats there is only one that is the correct one.

# CONTINUOUS RANDOM VARIABLES

#### **Continuous Random Variables**

- A continuous random variable *X* is one that takes values on a real interval, rather than a discrete set
  - E.g., the height of a randomly selected person in Greece
  - E.g., the amount of rainfall in a specific location on a randomly selected day
- Since the range of the variable X is not countable or infinitely countable, it does not make sense to assign a probability to a specific real value
  - There are uncountably infinite of those, and also measurements are never exact.
- Instead, the probability is defined over intervals of values

#### **Cumulative Probability Function**

 Mathematically, a continuous random variable is defined through the cumulative probability function

 $F(x) = \Pr(X \le x)$ 

Which should have some nice properties (e.g. be non-decreasing and continuous)

# Probability Density Function

- More often, a random variable is defined by its probability density function f(x).
- The function f is the derivative of the cumulative function F and it has the following two properties:
  - 1.  $f(x) \ge 0$ , for all x
  - 2.  $\int_{-\infty}^{+\infty} f(x) dx = 1$

## **Probability Density Function**

- The pdf is the closest analog to the probability function for the discrete case
  - It tells us how the probability mass (the samples) is distributed over the range of the random variable
- Sometimes, we may use f(x) as the probability of value x
- The correct way to compute this though is to take the integral of f (the area under the curve) in the interval  $(x, x + \epsilon)$

$$\Pr(x < X \le x + \epsilon) = \int_{x}^{x+\epsilon} f(x)dx = F(x+\epsilon) - F(x)$$
$$F(x) = \int_{-\infty}^{x} f(x)dx$$

#### **Expectation and Indepedence**

The expectation is defined by taking the integral

$$E[X] = \int_{-\infty}^{+\infty} x f(x) dx$$

Same properties hold for linearity of expectation

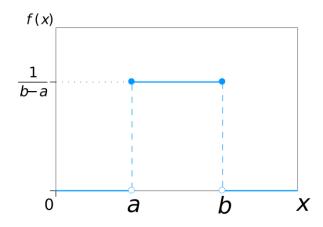
• Independence is defined using the cumulative or density function F(x, y) = F(x)F(y) f(x, y) = f(x)f(y)

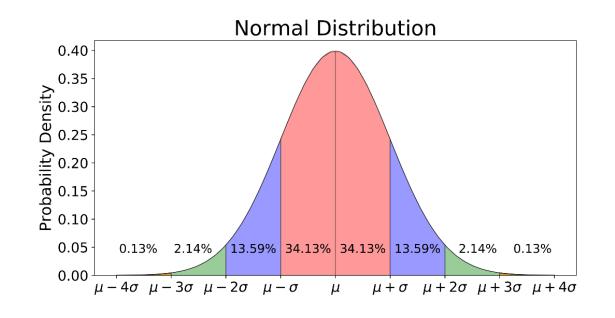
#### Important continuous distributions

- Uniform distribution: The probability of any interval (a, b) is proportional to its length b a.
  - The pdf is a flat line: equal mass everywhere.
- Gaussian/Normal distribution.
  Probability density function:

$$\phi(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2}$$

It is fully characterized by the mean  $\mu$  and the standard deviation  $\sigma$ 





#### **Central Limit Theorem**

- Let  $Y_1, Y_2, ..., Y_n$  be independent identically distributed random variables with mean  $\mu$  and variance  $\sigma^2$ 
  - For example, n height measurements from a broader population
- Let  $\overline{Y} = \frac{1}{n} \sum_{i} Y_{i}$  be the mean value of the *n* random variables
  - Taking the mean height
- When *n* is large the random variable  $\overline{Y}$  converges to a normal distribution with mean  $\mu$  and variance  $\frac{\sigma^2}{n}$ 
  - This means that if we repeat the height measurements multiple times, the distribution of the mean height will follow a gaussian distribution.