

DATA MINING

LECTURE 6

Sketching,
Min-Hashing,
Locality Sensitive Hashing

MIN-HASHING AND LOCALITY SENSITIVE HASHING

Thanks to:

Rajaraman, Ullman, Lekovec “Mining Massive Datasets”

Evimaria Terzi, slides for Data Mining Course.

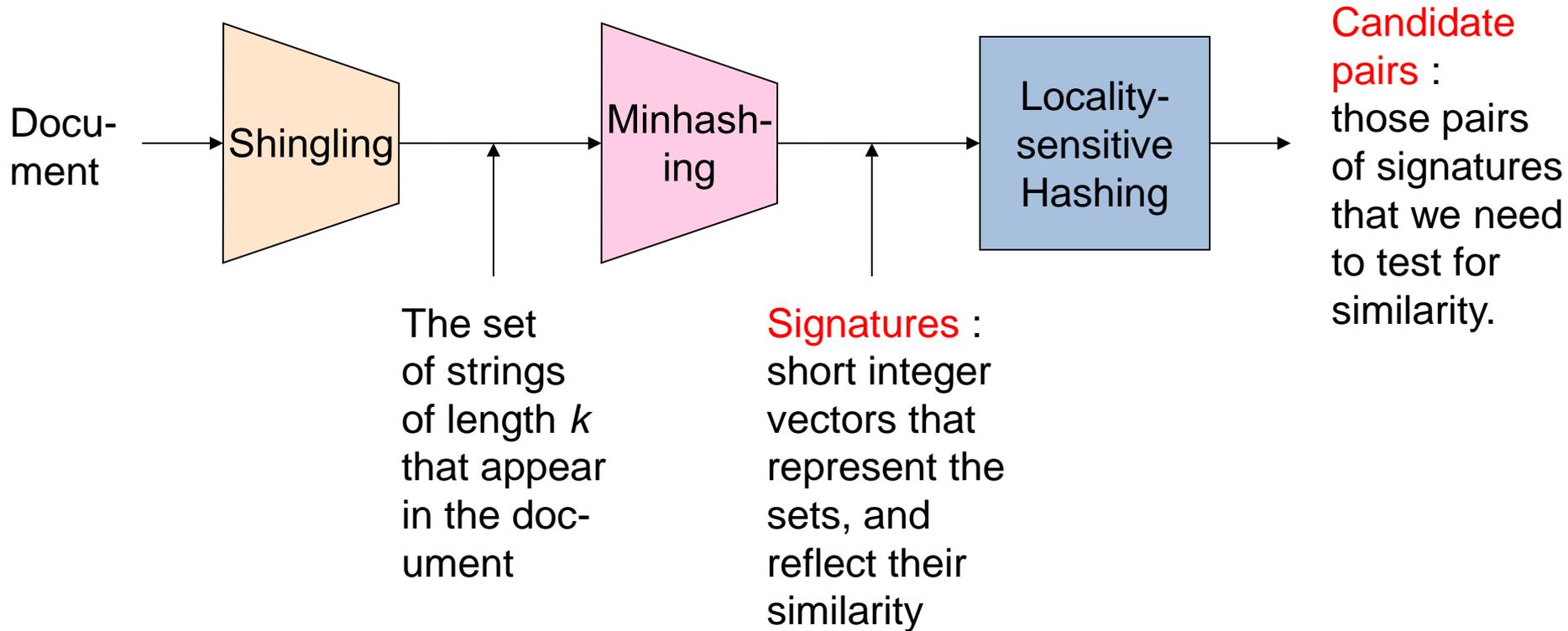
Motivating problem

- Find **duplicate** and **near-duplicate** documents from a web crawl.
- If we wanted exact duplicates we could do this by hashing
 - We will see how to adapt this technique for **near duplicate** documents

Main issues

- What is the **right representation** of the document when we check for similarity?
 - E.g., representing a document as a set of characters will not do (why?)
- When we have billions of documents, keeping the full text in memory is not an option.
 - We need to find a **shorter representation**
- How do we do **pairwise comparisons** of billions of documents?
 - If exact match was the issue it would be ok, can we replicate this idea?

The Big Picture



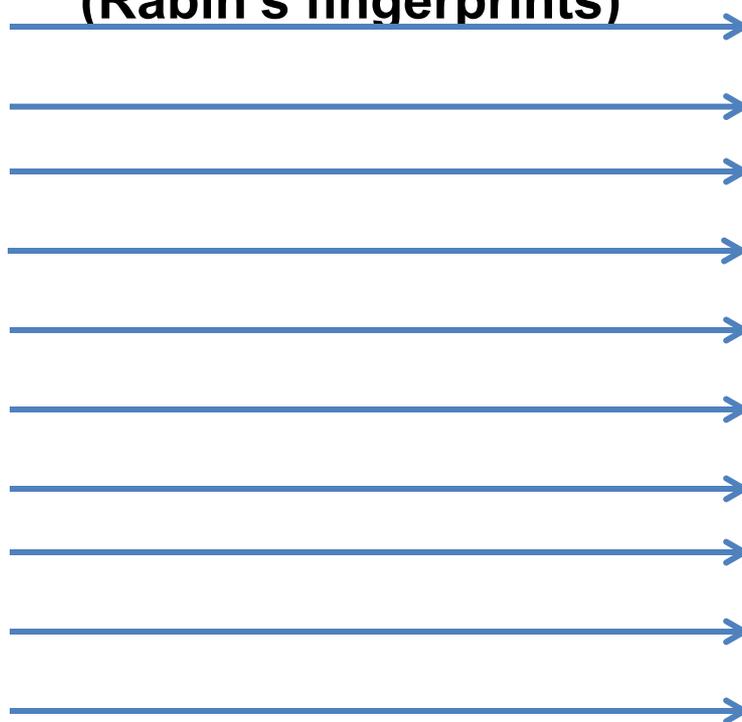
Shingling

- Shingle: a sequence of k contiguous characters

Set of Shingles

<u>a rose is</u>
<u>rose is a</u>
<u>rose is a</u>
<u>ose is a r</u>
<u>se is a ro</u>
<u>e is a ros</u>
<u>is a rose</u>
<u>is a rose</u>
<u>s a rose i</u>
<u>a rose is</u>

Hash function
(Rabin's fingerprints)



Set of 64-bit integers

1111
2222
3333
4444
5555
6666
7777
8888
9999
0000

Basic Data Model: Sets

- **Document**: A document is represented as a **set** of shingles (more accurately, hashes of shingles)
- **Document similarity**: **Jaccard** similarity of the sets of shingles.
 - Common shingles over the union of shingles
 - $Sim(C_1, C_2) = |C_1 \cap C_2| / |C_1 \cup C_2|$.
- Applicable to any kind of sets.
 - E.g., similar customers or items.

Signatures

- **Key idea:** “hash” each set S to a small **signature** $\text{Sig}(S)$, such that:
 1. $\text{Sig}(S)$ is **small enough** that we can fit all signatures in main memory.
 2. $\text{Sim}(S_1, S_2)$ is (**almost**) the **same** as the “similarity” of $\text{Sig}(S_1)$ and $\text{Sig}(S_2)$. (signature **preserves** similarity).
- **Warning:** This method can produce **false negatives**, and **false positives** (if an additional check is not made).
 - **False negatives:** Similar items deemed as non-similar
 - **False positives:** Non-similar items deemed as similar

From Sets to Boolean Matrices

- Represent the data as a boolean matrix M
 - **Rows** = the universe of all possible set elements
 - In our case, shingle fingerprints take values in $[0 \dots 2^{64}-1]$
 - **Columns** = the sets
 - In our case, documents, sets of shingle fingerprints
 - $M(r,S) = 1$ in row r and column S if and only if r is a member of S .
- **Typical matrix is sparse.**
 - We do not really materialize the matrix

Example

- Universe: $U = \{A, B, C, D, E, F, G\}$

- $X = \{A, B, F, G\}$

- $Y = \{A, E, F, G\}$

- $\text{Sim}(X, Y) = \frac{3}{5}$

	X	Y
A	1	1
B	1	0
C	0	0
D	0	0
E	0	1
F	1	1
G	1	1

Example

- Universe: $U = \{A, B, C, D, E, F, G\}$

- $X = \{A, B, F, G\}$

- $Y = \{A, E, F, G\}$

- $\text{Sim}(X, Y) = \frac{3}{5}$

	X	Y
A	1	1
B	1	0
C	0	0
D	0	0
E	0	1
F	1	1
G	1	1

At least one of the columns has value 1

Example

- Universe: $U = \{A, B, C, D, E, F, G\}$

- $X = \{A, B, F, G\}$

- $Y = \{A, E, F, G\}$

- $\text{Sim}(X, Y) = \frac{3}{5}$

	X	Y
A	1	1
B	1	0
C	0	0
D	0	0
E	0	1
F	1	1
G	1	1

Both columns have value 1

Minhashing

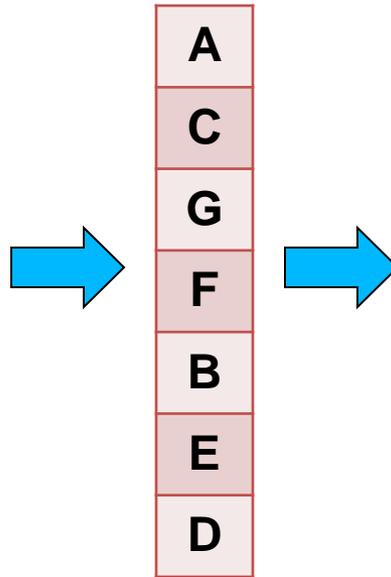
- Pick a **random permutation** of the rows (the universe U).
- Define “**hash**” function for set S
 - $h(S)$ = the **index** of the **first row** (in the permuted order) in which column S has **1**.or equivalently
 - $h(S)$ = the **index** of the **first element** of S in the **permuted order**.
- Use k (e.g., $k = 100$) independent random permutations to create a signature.

Example of minhash signatures

- Input matrix

	S ₁	S ₂	S ₃	S ₄
A	1	0	1	0
B	1	0	0	1
C	0	1	0	1
D	0	1	0	1
E	0	1	1	1
F	1	0	1	0
G	1	0	1	0

Random
Permutation



		S ₁	S ₂	S ₃	S ₄
1	A	1	0	1	0
2	C	0	1	0	1
3	G	1	0	1	0
4	F	1	0	1	0
5	B	1	0	0	1
6	E	0	1	1	1
7	D	0	1	0	1

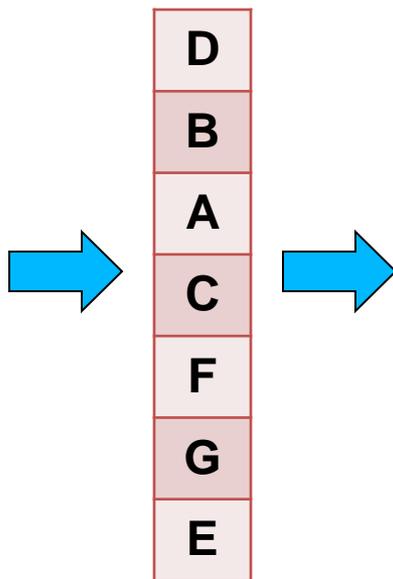
Signature: 1 2 1 2

Example of minhash signatures

- Input matrix

	S ₁	S ₂	S ₃	S ₄
A	1	0	1	0
B	1	0	0	1
C	0	1	0	1
D	0	1	0	1
E	0	1	1	1
F	1	0	1	0
G	1	0	1	0

Random
Permutation



		S ₁	S ₂	S ₃	S ₄
1	D	0	1	0	1
2	B	1	0	0	1
3	A	1	0	1	0
4	C	0	1	0	1
5	F	1	0	1	0
6	G	1	0	1	0
7	E	0	1	1	1

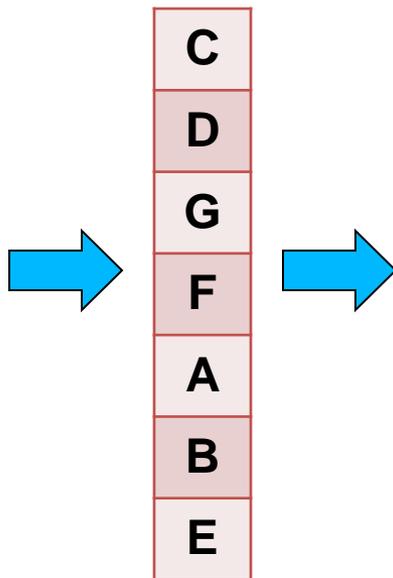
2 1 3 1

Example of minhash signatures

- Input matrix

	S ₁	S ₂	S ₃	S ₄
A	1	0	1	0
B	1	0	0	1
C	0	1	0	1
D	0	1	0	1
E	0	1	1	1
F	1	0	1	0
G	1	0	1	0

Random
Permutation



		S ₁	S ₂	S ₃	S ₄
1	C	0	1	0	1
2	D	0	1	0	1
3	G	1	0	1	0
4	F	1	0	1	0
5	A	1	0	1	0
6	B	1	0	0	1
7	E	0	1	1	1

3	1	3	1
---	---	---	---

Example of minhash signatures

- Input matrix

	S ₁	S ₂	S ₃	S ₄
A	1	0	1	0
B	1	0	0	1
C	0	1	0	1
D	0	1	0	1
E	0	1	0	1
F	1	0	1	0
G	1	0	1	0



Signature matrix

	S ₁	S ₂	S ₃	S ₄
h ₁	1	2	1	2
h ₂	2	1	3	1
h ₃	3	1	3	1

- $\text{Sig}(S)$ = vector of hash values
 - e.g., $\text{Sig}(S_2) = [2, 1, 1]$
- $\text{Sig}(S, i)$ = value of the i -th hash function for set S
 - E.g., $\text{Sig}(S_2, 3) = 1$

Hash function Property

$$\Pr(h(S_1) = h(S_2)) = \text{Sim}(S_1, S_2)$$

- where the probability is over all choices of permutations.
- **Why?**
 - The first row where **one of the two sets has value 1** belongs to the **union**.
 - Recall that union contains rows with at least one 1.
 - We have equality if **both sets have value 1**, and this row belongs to the **intersection**

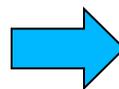
Example

- Universe: $U = \{A, B, C, D, E, F, G\}$
- $X = \{A, B, F, G\}$
- $Y = \{A, E, F, G\}$

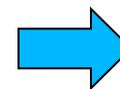
Rows C,D could be anywhere
they do not affect the probability

- Union =
 $\{A, B, E, F, G\}$
- Intersection =
 $\{A, F, G\}$

	X	Y
A	1	1
B	1	0
C	0	0
D	0	0
E	0	1
F	1	1
G	1	1



D
*
*
C
*
*
*



	X	Y
D	0	0
C	0	0

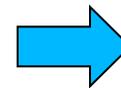
Example

- Universe: $U = \{A, B, C, D, E, F, G\}$
- $X = \{A, B, F, G\}$
- $Y = \{A, E, F, G\}$

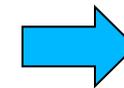
The * rows belong to the union

- Union =
 $\{A, B, E, F, G\}$
- Intersection =
 $\{A, F, G\}$

	X	Y
A	1	1
B	1	0
C	0	0
D	0	0
E	0	1
F	1	1
G	1	1



D
*
*
C
*
*
*



	X	Y
D	0	0
C	0	0

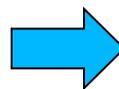
Example

- Universe: $U = \{A, B, C, D, E, F, G\}$
- $X = \{A, B, F, G\}$
- $Y = \{A, E, F, G\}$

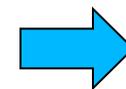
The question is what is the value of the **first** * element

- Union =
 $\{A, B, E, F, G\}$
- Intersection =
 $\{A, F, G\}$

	X	Y
A	1	1
B	1	0
C	0	0
D	0	0
E	0	1
F	1	1
G	1	1



D
*
*
C
*
*
*



	X	Y
D	0	0
C	0	0

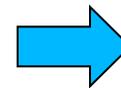
Example

- Universe: $U = \{A, B, C, D, E, F, G\}$
- $X = \{A, B, F, G\}$
- $Y = \{A, E, F, G\}$

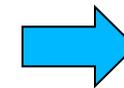
If it belongs to the intersection then $h(X) = h(Y)$

- Union =
 $\{A, B, E, F, G\}$
- Intersection =
 $\{A, F, G\}$

	X	Y
A	1	1
B	1	0
C	0	0
D	0	0
E	0	1
F	1	1
G	1	1



D
*
*
C
*
*
*



	X	Y
D	0	0
C	0	0

Example

- Universe: $U = \{A, B, C, D, E, F, G\}$

- $X = \{A, B, F, G\}$

- $Y = \{A, E, F, G\}$

Every element of the union is equally likely to be the * element

$$\Pr(h(X) = h(Y)) = \frac{|[A, F, G]|}{|[A, B, E, F, G]|} = \frac{3}{5} = \text{Sim}(X, Y)$$

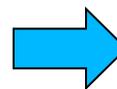
- Union =

$\{A, B, E, F, G\}$

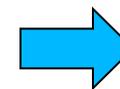
- Intersection =

$\{A, F, G\}$

	X	Y
A	1	1
B	1	0
C	0	0
D	0	0
E	0	1
F	1	1
G	1	1



D
*
*
C
*
*
*



	X	Y
D	0	0
C	0	0

Similarity for Signatures

- The **similarity of signatures** is the **fraction of the hash functions** in which they agree.

	S ₁	S ₂	S ₃	S ₄
A	1	0	1	0
B	1	0	0	1
C	0	1	0	1
D	0	1	0	1
E	0	1	0	1
F	1	0	1	0
G	1	0	1	0



Signature matrix

S ₁	S ₂	S ₃	S ₄
1	2	1	2
2	1	3	1
3	1	3	1

Zero similarity is preserved

High similarity is well approximated

	Actual	Sig
(S ₁ , S ₂)	0	0
(S ₁ , S ₃)	3/5	2/3
(S ₁ , S ₄)	1/7	0
(S ₂ , S ₃)	0	0
(S ₂ , S ₄)	3/4	1
(S ₃ , S ₄)	0	0

- With multiple signatures we get a good approximation

Is it now feasible?

- Assume a billion rows
- Hard to pick a random permutation of 1...billion
- **Even representing a random permutation requires 1 billion entries!!!**
- How about accessing rows in permuted order? ☹️

Being more practical

- Instead of permuting the rows we will apply a **hash function** that maps the rows to a new (possibly larger) space
 - The value of the hash function is the position of the row in the new order (permutation).
 - Each set is represented by the smallest hash value among the elements in the set
- The space of the hash functions should be such that if we select one at random each element (row) has equal probability to have the smallest value
 - **Min-wise independent** hash functions

Algorithm – One set, one hash function

Computing **Sig(S,i)** for a single column **S** and single hash function h_i

for each row r

In practice only the rows (shingles) that appear in the data

compute $h_i(r)$

$h_i(r)$ = index of row r in permutation

if column **S** that has **1** in row r

S contains row r

if $h_i(r)$ is a smaller value than **Sig(S,i)** **then**

Sig(S,i) = $h_i(r)$;

Find the row r with minimum index

Sig(S,i) will become the smallest value of $h_i(r)$ among all rows (shingles) for which column **S** has value **1** (shingle belongs in **S**); i.e., $h_i(r)$ gives the min index for the i -th permutation

Algorithm – All sets, k hash functions

Pick $k=100$ hash functions (h_1, \dots, h_k)

In practice this means selecting the hash function parameters

for each row r

for each hash function h_i

compute $h_i(r)$

Compute $h_i(r)$ only once for all sets

for each column S that has 1 in row r

if $h_i(r)$ is a smaller value than $\text{Sig}(S,i)$ then

$\text{Sig}(S,i) = h_i(r);$

Example

x	Row	S1	S2	h(x)	g(x)
0	A	1	0	1	3
1	B	0	1	2	0
2	C	1	1	3	2
3	D	1	0	4	4
4	E	0	1	0	1

$$h(x) = x+1 \pmod{5}$$

$$g(x) = 2x+3 \pmod{5}$$

h(Row)	Row	S1	S2	g(Row)	Row	S1	S2
0	E	0	1	0	B	0	1
1	A	1	0	1	E	0	1
2	B	0	1	2	C	1	0
3	C	1	1	3	A	1	1
4	D	1	0	4	D	1	0

	Sig1	Sig2
$h(0) = 1$	1	-
$g(0) = 3$	3	-
$h(1) = 2$	1	2
$g(1) = 0$	3	0
$h(2) = 3$	1	2
$g(2) = 2$	2	0
$h(3) = 4$	1	2
$g(3) = 4$	2	0
$h(4) = 0$	1	0
$g(4) = 1$	2	0

Implementation

- Often, data is given by column, not row.
 - E.g., columns = documents, rows = shingles.
- If so, sort matrix once so it is by row.
- And **always** compute $h_i(r)$ only once for each row.

Finding similar pairs

- Problem: Find all pairs of documents with similarity at least $t = 0.8$
- While the signatures of all columns may fit in main memory, comparing the signatures of all pairs of columns is **quadratic** in the number of columns.
- **Example**: 10^6 columns implies $5 \cdot 10^{11}$ column-comparisons.
- At 1 microsecond/comparison: 6 days.

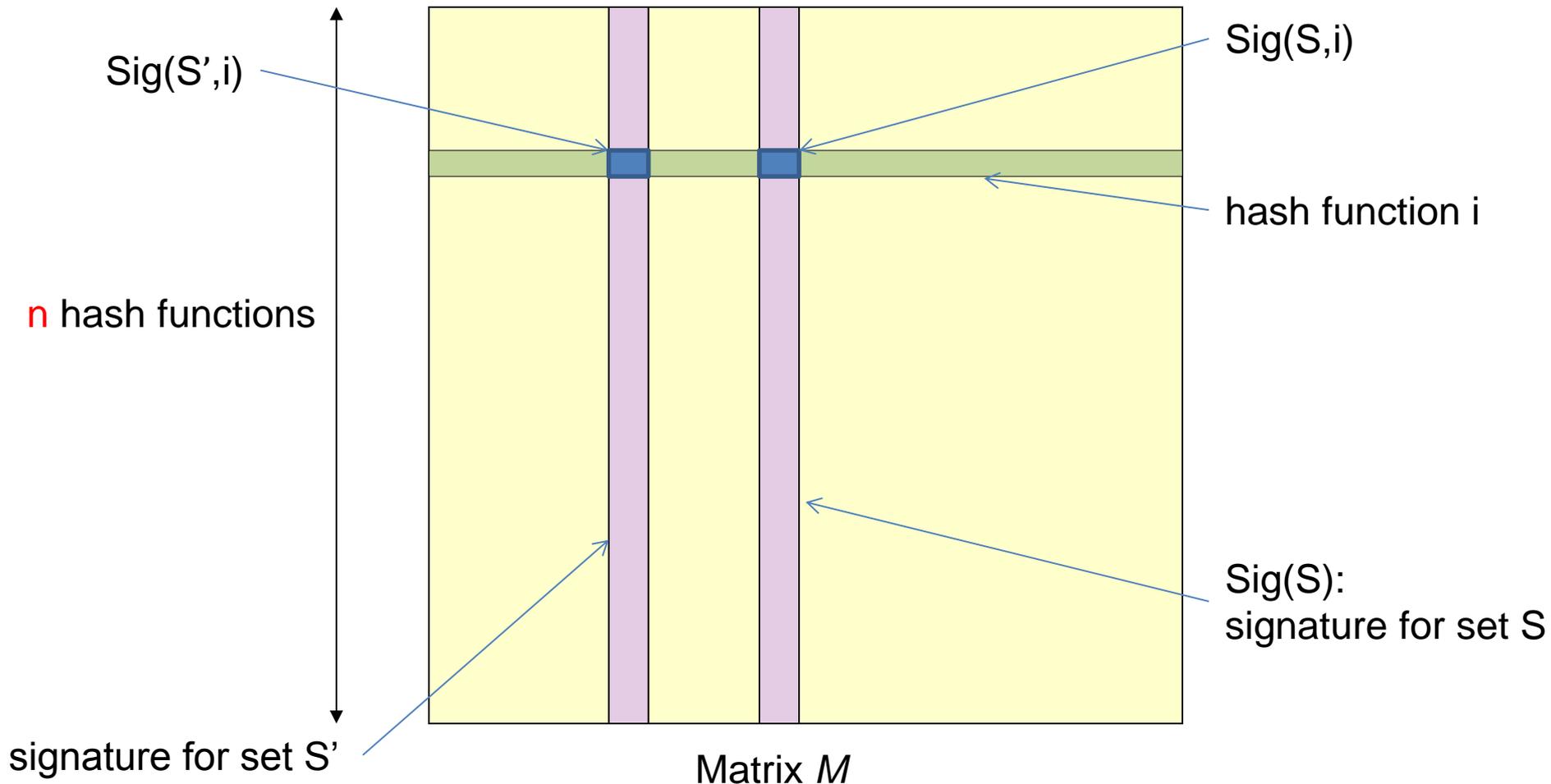
Locality-Sensitive Hashing

- **What we want:** a function $f(X, Y)$ that tells whether or not X and Y is a **candidate pair**: a pair of elements whose similarity must be evaluated.
- **A simple idea:** X and Y are a candidate pair if they have the **same min-hash signature**.
 - Easy to test by **hashing** the **signatures**.
 - **Similar sets** are more **likely** to have the **same signature**.
 - Likely to produce many **false negatives**.
 - Requiring full match of signature is strict, some similar sets will be lost.
- **Improvement:** Compute multiple signatures; candidate pairs should have **at least** one common signature.
 - Reduce the probability for false negatives.

! Multiple levels of Hashing!

Signature matrix reminder

$$\text{Prob}(\text{Sig}(S,i) == \text{Sig}(S',i)) = \text{sim}(S,S')$$

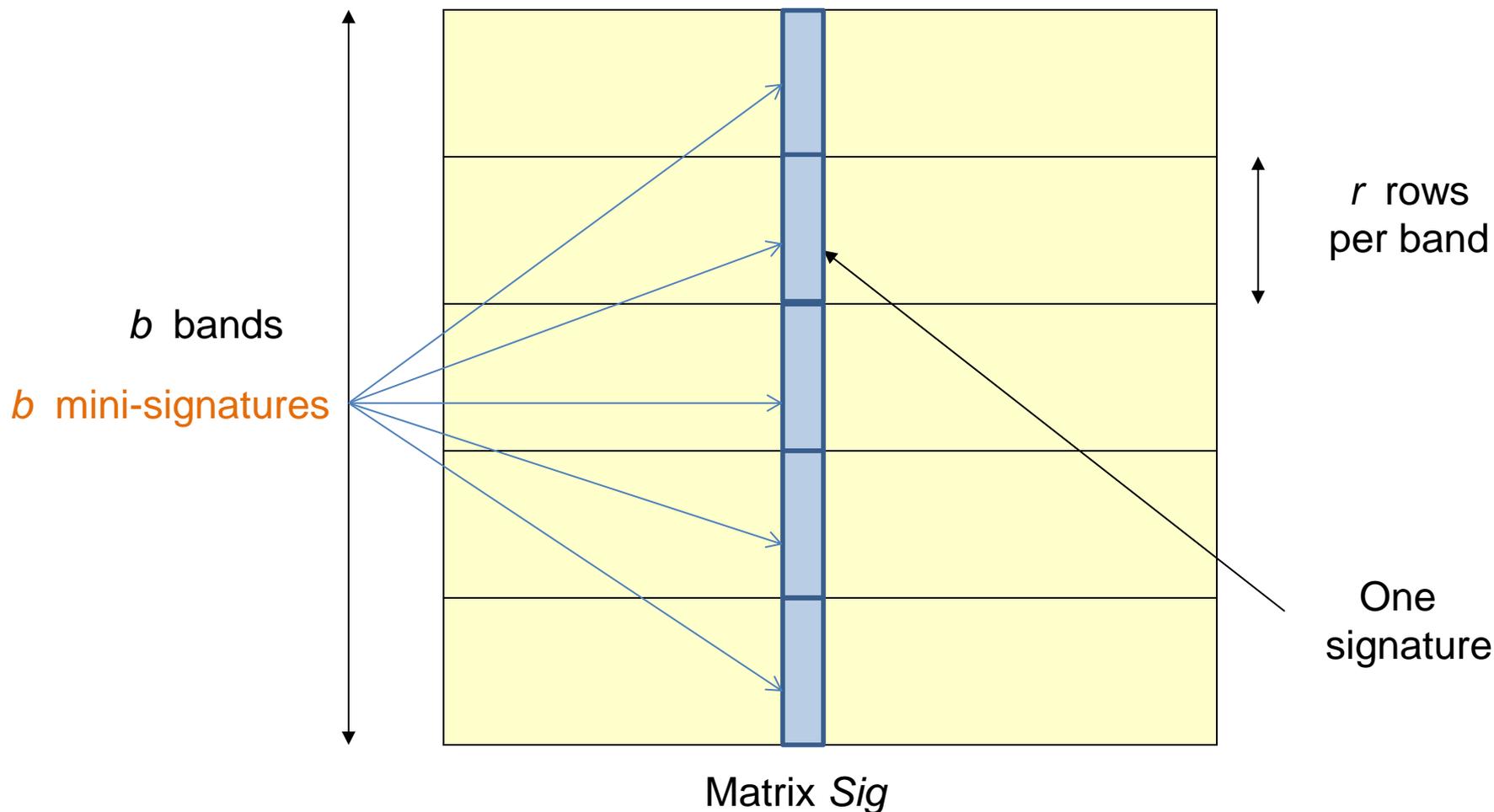


Partition into Bands – (1)

- Divide the signature matrix Sig into b bands of r rows.
 - Each band is a **mini-signature** with r hash functions.

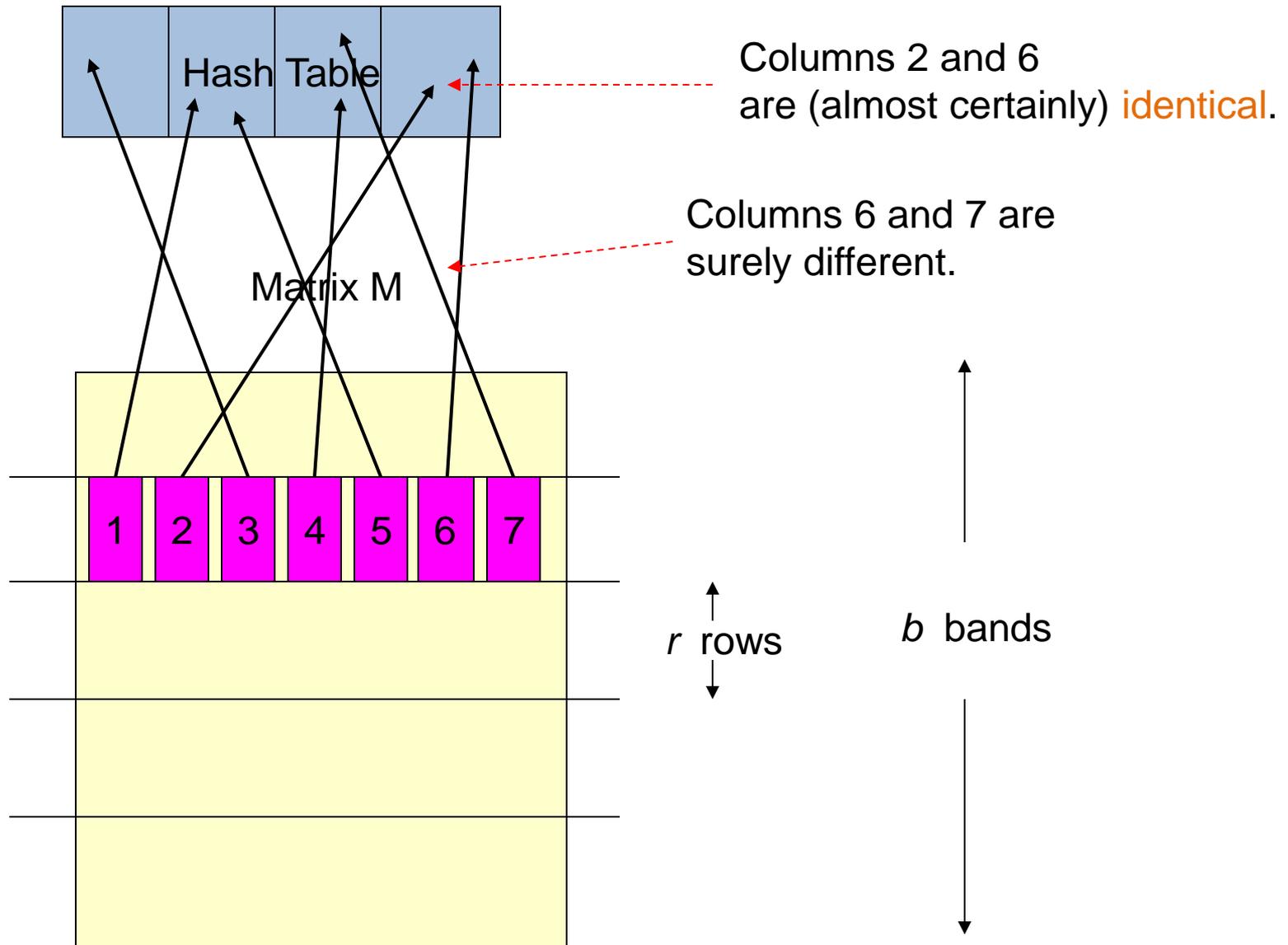
Partitioning into bands

$n = b * r$ hash functions



Partition into Bands – (2)

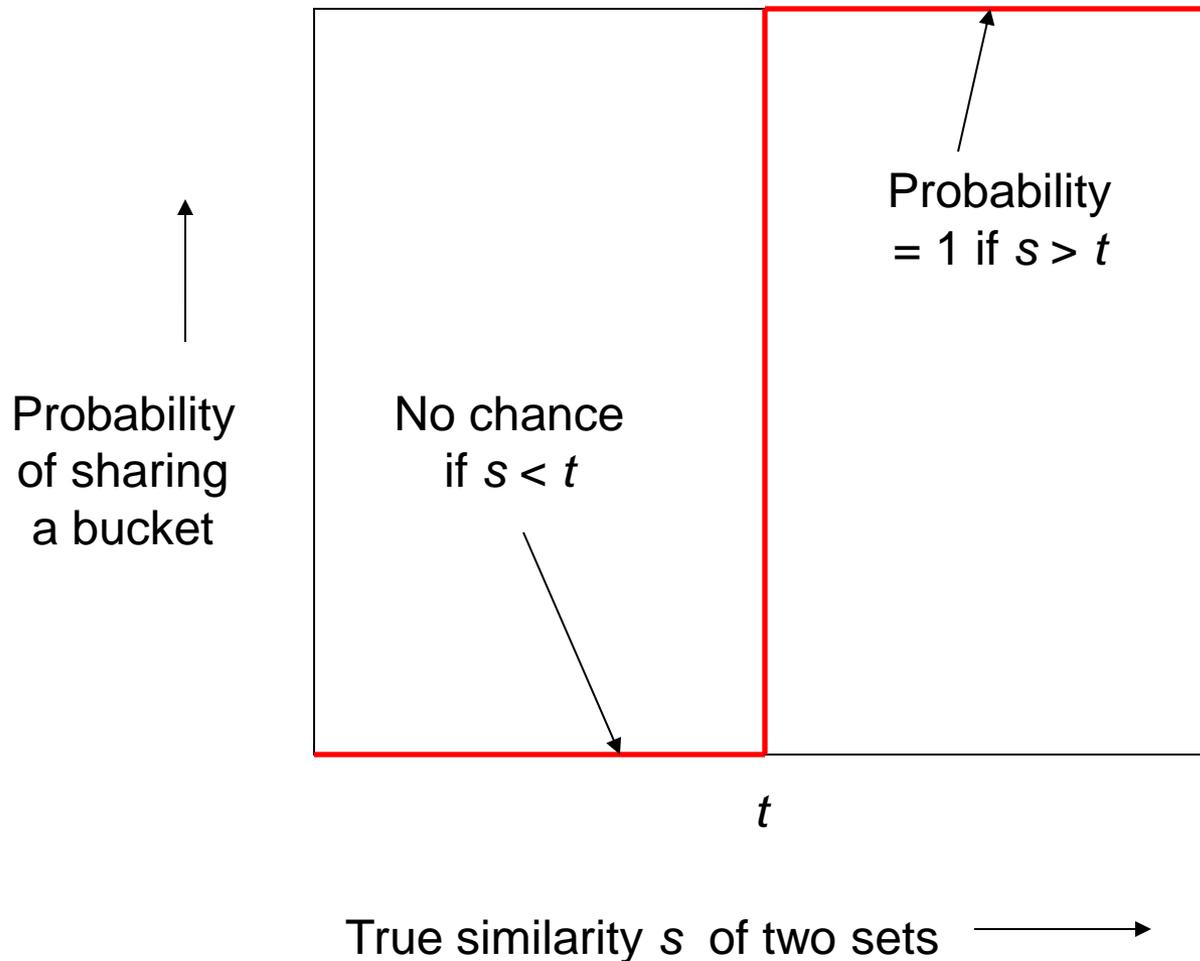
- Divide the signature matrix Sig into b bands of r rows.
 - Each band is a **mini-signature** with r hash functions.
- For each band, hash the mini-signature to a hash table with k buckets.
 - Make k as large as possible so that mini-signatures that hash to the same bucket are **almost certainly identical**.



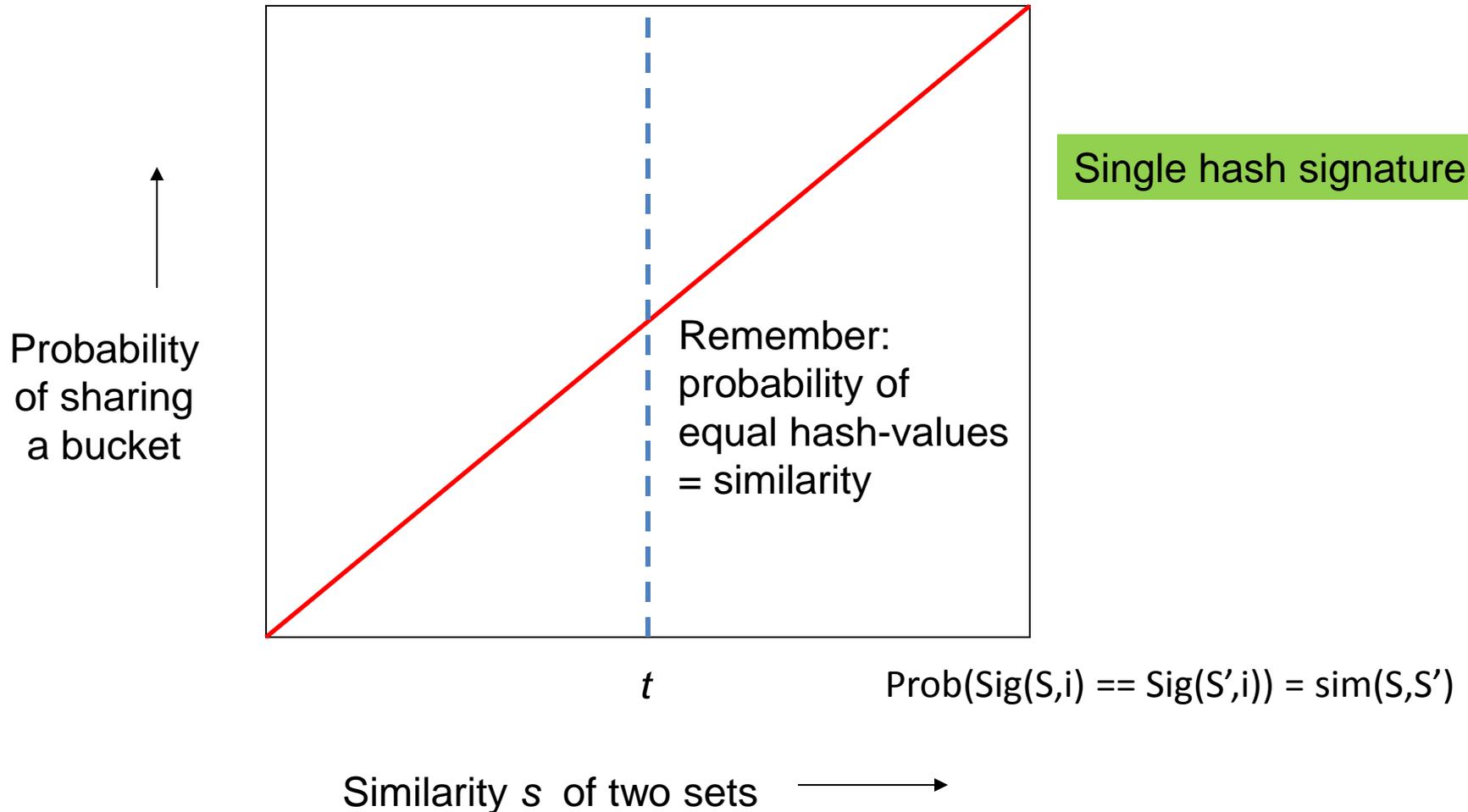
Partition into Bands – (3)

- Divide the signature matrix Sig into b bands of r rows.
 - Each band is a **mini-signature** with r hash functions.
- For each band, hash the mini-signature to a hash table with k buckets.
 - Make k as large as possible so that mini-signatures that hash to the same bucket are **almost certainly identical**.
- **Candidate** column pairs are those that hash to the same bucket for **at least** 1 band.
- Tune b and r to catch **most similar pairs**, but **few non-similar pairs**.

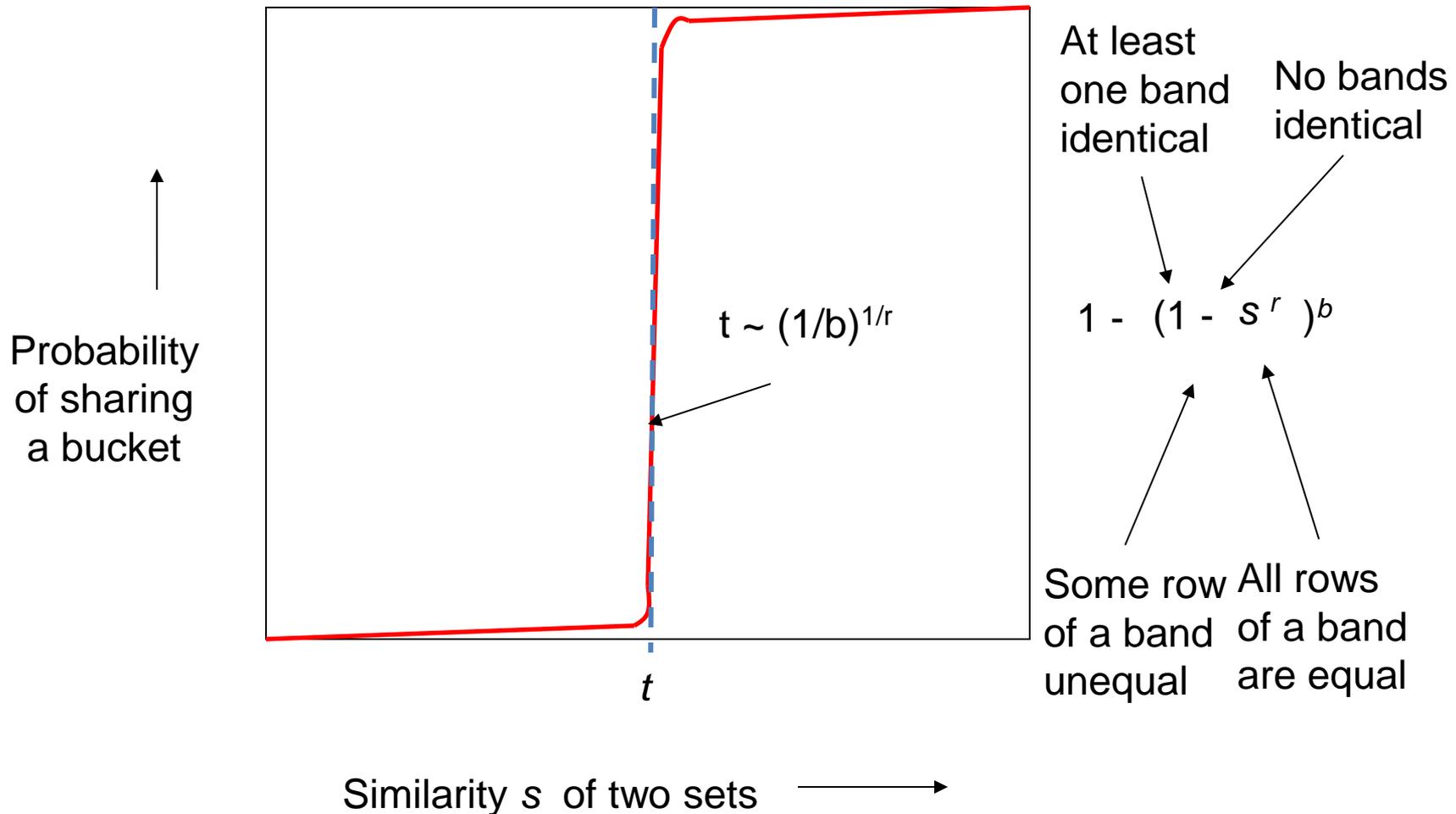
Analysis of LSH – What We Want



What One Band of One Row Gives You



What b Bands of r Rows Gives You



Example: $b = 20$; $r = 5$

s	$1-(1-s^r)^b$
.2	.006
.3	.047
.4	.186
.5	.470
.6	.802
.7	.975
.8	.9996

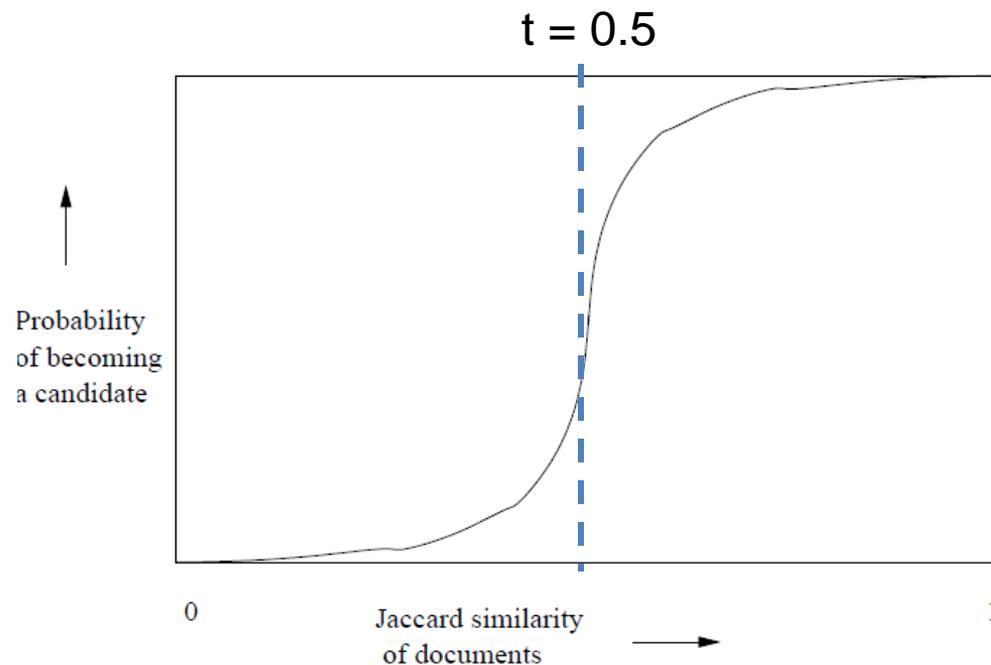


Figure 3.7: The S-curve

Suppose S_1, S_2 are 80% Similar

- We want all 80%-similar pairs. Choose 20 bands of 5 integers/band.
- Probability S_1, S_2 identical in one particular band:
 $(0.8)^5 = 0.328$.
- Probability S_1, S_2 are not similar in any of the 20 bands:
 $(1-0.328)^{20} = 0.00035$
 - i.e., about 1/3000-th of the 80%-similar column pairs are false negatives.
- Probability S_1, S_2 are similar in at least one of the 20 bands:
 $1-0.00035 = 0.999$

Suppose S_1, S_2 Only 40% Similar

- Probability S_1, S_2 identical in any one particular band:

$$(0.4)^5 = 0.01 .$$

- Probability S_1, S_2 identical in **at least** 1 of 20 bands:

$$\leq 20 * 0.01 = 0.2 .$$

- But **false positives** much lower for similarities $\ll 40\%$.

LSH Summary

- Tune to get almost all pairs with similar signatures, but eliminate most pairs that do not have similar signatures.
- Check in main memory that candidate pairs really do have similar signatures.
- **Optional:** In another pass through data, check that the remaining candidate pairs really represent similar *sets* .

Locality-sensitive hashing (LSH)

- **Big Picture**: Construct hash functions $h: \mathbb{R}^d \rightarrow \mathbb{U}$ such that for any pair of points p, q , for **distance** function D we have:
 - If $D(p, q) \leq r$, then $\Pr[h(p) = h(q)] \geq \alpha$ is high
 - If $D(p, q) \geq cr$, then $\Pr[h(p) = h(q)] \leq \beta$ is small
- Then, we can find close pairs by hashing
- LSH is a general framework: for a given **distance** function D we need to find the right h
 - h is (r, cr, α, β) -sensitive

LSH for Cosine Distance

- For cosine distance, there is a technique analogous to minhashing for generating a $(d_1, d_2, (1-d_1/180), (1-d_2/180))$ -sensitive family for any d_1 and d_2 .
- Called *random hyperplanes*.

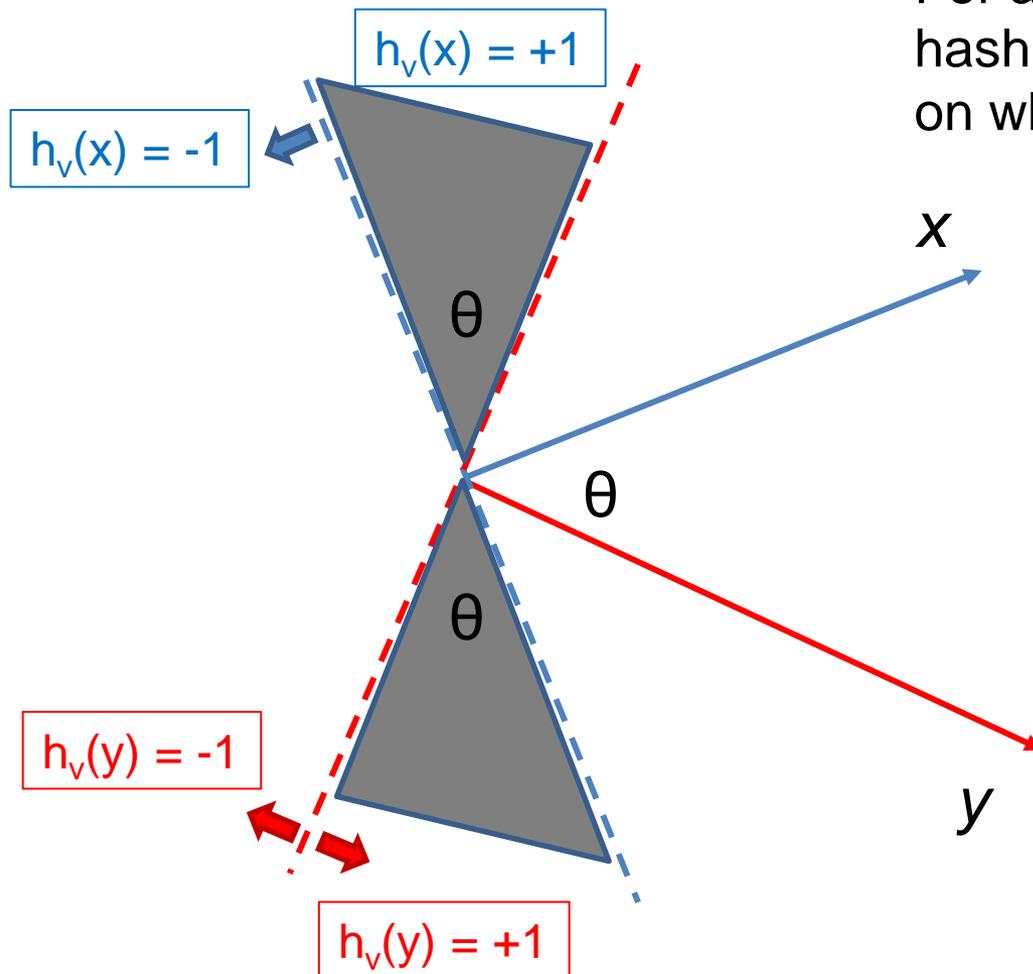
Random Hyperplanes

- Pick a **random vector** v , which determines a hash function h_v with **two buckets**.
 - $h_v(x) = +1$ if $v \cdot x > 0$; $= -1$ if $v \cdot x < 0$.
- LS-family \mathbf{H} = set of all functions derived from any vector.
- **Claim:**
 - $\text{Prob}[h(x)=h(y)] = 1 - (\text{angle between } x \text{ and } y)/180$

Proof of Claim

Look in the plane of x and y .

For a random vector v the values of the hash functions $h_v(x)$ and $h_v(y)$ depend on where the vector v falls



$h_v(x) \neq h_v(y)$ when v falls into the shaded area.

What is the probability of this for a randomly chosen vector v ?

$$P[h_v(x) \neq h_v(y)] = 2\theta/360 = \theta/180$$

$$P[h_v(x) = h_v(y)] = 1 - \theta/180$$

Signatures for Cosine Distance

- Pick some number of vectors, and hash your data for each vector.
- The result is a signature (**sketch**) of +1's and -1's that can be used for LSH like the minhash signatures for Jaccard distance.

Simplification

- We need not pick from among all possible vectors v to form a component of a sketch.
- It suffices to consider only vectors v consisting of $+1$ and -1 components.